



COURSE OUTLINE

1. GENERAL

SCHOOL					
DEPARTMENT	DEPARTMENT OF PHYSICS				
LEVEL OF STUDIES	ISCED level 6 – Bachelor's or equivalent level				
COURSE CODE	CHE808-2023	SEMESTER 8th Semester			
COURSE TITLE	Advanced Programming Languages				
TEACHING ACTIVITIES If the ECTS Credits are distributed in distinct parts of the course e.g. lectures, labs etc. If the ECTS Credits are awarded to the whole course, then please indicate the teaching hours per week and the corresponding ECTS Credits.			TEACHII HOURS I WEEK	PER	ECTS CREDITS
			3		6.0
COURSETYPE Background, General Knowledge, Scientific Area, Skill Development	Scientific Area				
PREREQUISITES	Algorithms and Computers Programming Differential Calculus I Differential Calculus II Differential Equations Theoretical Mechanics I				
TEACHING & EXAMINATION LANGUAGE:	Greek				
COURSE OFFERED TO ERASMUS STUDENTS:	NO				
COURSE URL:	https://eclass.emt.duth.gr/courses/PHYSICS144/				

2. LEARNING OUTCOMES

Learning Outcomes

Please describe the learning outcomes of the course: Knowledge, skills and abilities acquired after the successful completion of the course.

The main objective of the first module of the course is to learn the Mathematica software through the analysis of mathematical models that describe natural phenomena in various fields of science, while the purpose of the second module is to analyze problems and program their solution with the C language. An additional objective is the transition to object-oriented programming with C++. The course is interactive and the learning of programming languages takes place during the lectures, as participants are asked to code in real time. After completing the courses, students will be able to:

- Recognize the usefulness of analytical mathematical methods and their limitations and utilize computational methods.
- Know basic programming concepts, structures and techniques.

1





- Check the accuracy and appropriateness of a program.
- Know the basic principles of object-oriented programming and how to apply them.
- Create programs with the C programming language and apply the principles of object-oriented programming in C++.

General Skills

Name the desirable general skills upon successful completion of the module

Search, analysis and synthesis of data and information,

ICT Use, Adaptation to new situations,

Decision making,

Autonomous work,

Teamwork,

Working in an international environment,

Working in an interdisciplinary environment, Production of new

research ideas

Project design and management

Equity and Inclusion

Respect for the natural environment

Sustainability

Demonstration of social, professional and moral responsibility

and sensitivity to gender issues

Critical thinking

Promoting free, creative and inductive reasoning

Search, analysis and synthesis of data and information, ICT Use

Adaptation to new situations

Decision making

Autonomous work

Production of new research ideas

Promoting free, creative and inductive reasoning

3. COURSE CONTENT

In module A, the numerical study of properties of dynamical systems is taught using Mathematica and more specifically the following: Analytical and Numerical Solution of D.E., Basic Concepts and Definitions of Dynamical Systems, Autonomous Systems 1 D.o.F., Linear Systems 2x2, Non-Linear Autonomous Systems 2x2, Non-autonomous and Non-linear Systems 2x2

In module B (C/C++) the following will be covered: Basic programming concepts, structures and techniques. Variables, variable types, expressions, numerical calculations. Input/Output Formatting. Operators, Control Structures, Conditions, Decision Structures, Loops. Data Input/Output to Files. Functions and Procedures, Recursion. Lists, Arrays and Search and Sorting Algorithms. Strings. Dynamic Memory Allocation. Structures. Classes, objects, streams, inheritance and polymorphism.

4. LEARNING & TEACHING METHODS - EVALUATION

TEACHING METHOD Face to face, Distance learning, etc.	Face to face
USE OF INFORMATION & COMMUNICATIONS TECHNOLOGY (ICT) Use of ICT in Teaching, in Laboratory Education, in Communication with students	Use of ICT in Teaching Use of ICT in Laboratory Education

2





TEACHING ORGANIZATION

The ways and methods of teaching are described in detail. Lectures, Seminars, Laboratory Exercise, Field Exercise, Bibliographic research& analysis, Tutoring, Internship (Placement), Clinical Exercise, Art Workshop, Interactive learning, Study visits, Study / creation, project, creation, project. Etc.

The supervised and unsupervised workload per activity is indicated here, so that total workload per semester complies to ECTS standards

Activity	Workload/semester		
Lectures	13		
Interactive learning	113		
Writing project	24		
Total	150		

STUDENT EVALUATION

Description of the evaluation process

Assessment Language, Assessment Methods, Formative or Concluding, Multiple Choice Test, Short Answer Questions, Essay Development Questions, Problem Solving, Written Assignment, Essay / Report, Oral Exam, Presentation in audience, Laboratory Report, Clinical examination of a patient, Artistic interpretation, Other/Others

Please indicate all relevant information about the course assessment and how students are informed

Student evaluation languages

Greel

Method (Formative or Concluding)

Summative

Student evaluation methods	Rate
Written Assignment	25
Written Exam with Problem Solving	75

5. Suggested Bibliography

Επιπρόσθετο υλικό βιβλιογραφίας προτείνεται κατά τη διάρκεια των παραδόσεων.

Eudoxus

Βιβλίο [122074103]: C Προγραμματισμός, 9η Έκδοση, Paul Deitel, Harvey Deitel Λεπτομέρειες

Βιβλίο [133029170]: Προγραμματισμός με C, 4η Έκδοση, Forouzan Behrouz, Afyouni Hassan, Αγγελή Χρυσάνθη, Αντωνόπουλος

Χρήστος, Ντουφεξή Ιωάννα (Επιστ. Επιμέλεια) Λεπτομέρειες

Βιβλίο [122078440]: Η ΓΛΩΣΣΑ ΠΡΟΓΡΑΜΜΑΤΙΣΜΟΥ C++, BJARNE STROUSTRUP Λεπτομέρειες

Βιβλίο [112690605]: Προγραμματισμός με C++ Αντικειμενοστρεφής Προσέγγιση, Forouzan B.A., Gilberg R.F.

3